

MTP Autumn 1 Humshaugh First School Class 3 - Mrs Long/Ms Osborne/Mrs Wilkinson/Mrs Phillips/Mr Hulbert

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VIPERS	Guided reading	Guided reading VIPERS Stage 3 Ancient Egypt	Guided reading VIPERS Stage 3 Ancient Egypt	Guided reading VIPERS Stage 4 The Anglo Saxons	Guided reading VIPERS Stage 4 The Anglo Saxons	Guided reading VIPERS Stage 4-Human Body	Guided reading VIPERS Stage 4-Human Body	Guided reading VIPERS Author study
DRAMA	Harvest Festival	Harvest Festival	Harvest Festival	Harvest Festival	Harvest Festival	Harvest Festival	Harvest Festival	Harvest Festival
MATHS	BIG MATHS ASSESSMENT AND BASELINE	BIG MATHS ASSESSMENT AND BASELINE	BIG MATHS ADDITION	BIG MATHS ADDITION	BIG MATHS ADDITION	BIG MATHS SUBTRACTION	BIG MATHS SUBTRACTION	BIG MATHS SUBTRACTION
HISTORY	Anglo Saxons and Scots Who were the Anglo Saxon Invaders and why did they settle in Britain?	Anglo Saxons and Scots What was life like in an Anglo Saxon village? Including clothes, food/drink	Anglo Saxons and Scots How was Anglo Saxon Britain ruled? TRIP TO JARROW HALL	Anglo Saxons and Scots Who was Alfred the Great?	Anglo Saxons and Scots How did the Anglo Saxons find out about Christianity?	Anglo Saxons and Scots What was the mystery of the Sutton Hoo?	Anglo Saxons and Scots Assessment	Anglo Saxons and Scots Review

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COMPUTING	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation	NCC/360 Scheme Unit 3.2 Creating media- Animation
	Can a picture move?	Frame by frame	What's the story?	Picture perfect	Evaluate and make it great!	Lights, camera, action!	
	To explain that animation is a sequence of drawings or photographs	To relate animated movement with a sequence of images	To plan an animation	To identify the need to work consistently and carefully	To review and improve an animation	To evaluate the impact of adding other media to an animation	
	I can draw a sequence of pictures	I can predict what an animation will look like	I can break down a story into settings, characters and events	I can use onion skinning to help me make small changes between frames	I can explain ways to make my animation better	I can add other media to my animation	
	I can create an effective flip book—style animation	I can explain why little changes are needed for each frame	I can describe an animation that is achievable on screen	I can review a sequence of frames to check my work	I can evaluate another learner's animation	I can explain why I added other media to my animation	
	I can explain how an animation/ flip book works	I can create an effective stop-frame animation	I can create a storyboard	I can evaluate the quality of my animation	I can improve my animation based on feedback	I can evaluate my final film	

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PSHE	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe	1Decision Keeping Safe/Staying Safe
FOREST SCHOOL	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork	Geography Fieldwork
VISITS & VISITORS		KATS	Jarrow Hall KATS	KATS		FRIENDS FROM THE VILLAGE KATS-CENTRE FOR LIFE		