

Autumn Term 1: This is my UK

Liz Osborne

	<div>Week 1</div> <div>6.9</div>	<div>Week 2</div> <div>13.9</div>	<div>Week 3</div> <div>PPA</div>	<div>Week 4</div> <div>27.9</div>	<div>Week 5</div> <div>4.10</div>	<div>Week 6</div> <div>11.10</div>	<div>Week 7</div> <div>18.10</div>	<div>Week 8</div> <div>TEACHER DAY!</div>
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Problem Solving/Art	<p>How we count LO: To consider ways to work systematically Look at the NRICH task How we would count. Then task groups of children to count various objects. Can they find a clever way of counting? Can they show it? Continue onto stone age counting</p>	<p>Shapes in Art LO: To know the properties of 2d shapes. Children spot the shapes in Kandisky's composition VIII. They then use the Roll a Kandinsky sheet (see maths planning) to make their own 2D shape picture.</p>		<p>Shape Hunt LO: To know the properties of 2d shapes. Chn go on a shape hunt in pairs around the school. They have to complete the challenges on each sheet.</p>	<p>Making Shapes LO: To know the names and properties of 2d shapes including quadrilaterals Chn sort shapes using various criteria into Venn diagrams.</p>	<p>Angles LO: Recognise angles as a property of shape or a description of a turn. Children understand that an angle is created when 2 straight lines meet at a point. Play various angle games outside. Chalk name in capital letters. How many angles does your name have? See White Rose planning</p>	<p>HUMSHAUGH ANIMATION STUDIO!!! LO: To use Stop Motion studio to create an animation Set up the classroom like an animation studio, with boxes and ipads ready to go. The children use their pre-made backgrounds and characters to create their 'cutout animation'. If it's a wet weather forest school continue with this in pm.</p>	
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Art	<p>Introduction to Animation LO: To understand the basics of animation Introduction chn to the idea of animation. Show children how to make a simple flip book and then let them have a go at making their own. Show chn how to use animation software. Let chn play with Stop Motion Studio to get to grips with some of the basics.</p>	<p>Creating an Animation LO: To experiment with stop motion animation Chn use simple objects and paper cut-outs to create a simple animation using Stop Motion Studio. They have a go at adding sound effects, music, titles and credits.</p>		<p>Animation Script LO: To create a script for an animation Show Laudito Si and explain that over the next few weeks the chn will be making their own animation. Use Cafod resource to deepen understanding. Children write a script for their own animation (either by themselves or with a partner) A letter to every person on the planet, asking us all to protect the earth.</p>	<p>Make a Storyboard LO: To create a storyboard for an animation Chn work in pairs to create a storyboard for how they will bring their letter to life through animation.</p>	<p>Creating an Animation LO: To create the characters and background for a cut out animation Chn work in pairs to create the characters and background for their animation. Show an example of how to do this. And how it will look on stop motion studio.</p>		
Forest School	<p>Explore Space & Establish Routines Lining up re-establishing the routine. Reminder of rules and expectations through a hunt for our seven woodland friends.</p>	<p>Mapping and Journeys Children create a micro journeys from the perspective of an ant. They create a miniature 'landscape', label it with flags and then use wool to mark a route through their landscape. Once they have done this they can make a 'tourist video' using ipads.</p>	<p>Compass Skills Mrs Philips</p>	<p>Expedition Chn are given imaginary scenario where they are on an expedition and night is falling. They have just 1 hour to set up a shelter and make a fire ready to cook breakfast on in the morning.</p>	<p>Map Skills Class 2: Chn learn about maps and seeing things from a bird eye view. They create a giant town using lego and blocks and photograph it from above to see how maps are created. Class 3: Chn Learn about various aspects of maps and mapping inc; symbols, scale and contours.</p>	<p>Geocaching Groups of chn go on a hunt using the ipads to find various Geocache boxes hidden around the forest school area.</p>	<p>Global Homes Chn find out about the way that people around the world build homes and shelters. They create a miniature home inspired by these. Along with this the chn can use peelers to whittle people for their global homes.</p>	

