

Art, Craft and Design has the power to expand our cultural awareness, increase our ability to problem solve, cultivate our fine motor skills and aid us in producing a range of opinions and views on our world. We use these skills each and every day as tools to navigate our way around our visually complex world. Creativity builds self- esteem and confidence, independent learners, and prepares our future artists to appreciate the design world, develop a passion for the subject within the classroom and externally (through interaction with our local area, region, artists and galleries). Art support the school's core values including inclusivity and diversity, and help to raise self-esteem. It provides an exceptional opportunity to broaden experience and support social, moral, spiritual and cultural learning. Art, Craft and Design changes our world. *'Creativity takes courage'* Matisse

	What will a Humshaugh First School Artist look like?					
	At the end of Year 2 they will have the following knowledge:	At the end of Year 6 they will have the following knowledge:				
Being an artist	 To use a range of materials creatively to design and make products. To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination. To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space. To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work. 	 To develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. To create sketch books to record their observations and use them to review and revisit ideas. To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]. 				

Progression of key skills from Y1 – 4

Progression of key skills from Y1 – Y4	Drawing	Colour	Printing	Pattern /Texture	3 D form
Suggested Artists that you may wish to investigate Local artists	Leonardo Da Vinci, Vincent Van Gogh, Poonac, Henry Moore, Mary Cassatt, Quentin Blake,	Kandinsky, Pollock, Monet, Chagall, Ben Moseley, Van Gogh, Matisse, Steven Brown, Rozanne Bell, Jim Edwards	Picasso, Dan mather, Andy Warhol, Corita Kent, Sarah Farooqi	Matisse, Mondrian, Kandinsky, Bridget Riley, Agnes Martin, Joan Miro, Esher, Yayoi Kusama, Klimt, Paolozzi	Paul Klee, Louise Bourgeois (Spiders), Barabara Hepworth, Andy Goldsworthy, Henry Moore, Clarice Cliff, Picasso (pots), Giacommeti, Cezanne, Anthony Gormley, Claes Oldenburg, Susan Hillier
End of EYFS linked to ELGs	Begin to use a variety of drawing tools. Use drawings to tell a story Investigate different lines. Explore different textures. Encourage accurate drawings of people.	Experimenting with and using primary colours. Naming mixing (not formal) Learn the names of different tools that bring colour. Use a range of tools to make coloured marks on paper.	To make rubbings print with a variety of objects print block colour. To use found materials, fruit/veg, wood blocks, press print, lino, string.	To handle, manipulate and enjoying using materials. To enjoy a sensory experience. To create simple collages. To create simple weaving (link to forest school for those with FS).	To handle, feel, enjoy and manipulate materials. To use construction materials. To create 3d for. To build and destroy and remake To shape and model.
End of Year 1	Use a variety of tools, for example pencils, rubbers, crayons, pastels, felt tips,	Use a variety of tools and techniques including the use of different brush sizes	Make marks in print with a variety of objects, including natural and made	Use a variety of techniques, e.g. weaving, finger knitting, fabric	Manipulate mediums for a variety of purposes and to make known objects.

	charcoal, ballpoints, chalk and other dry media. Use a sketchbook to gather and collect artwork. Begin to explore the use of line, shape and colour.	and types. Name, mix and match colours to artefacts and objects and make collections of colours. Work on different scales. Mix secondary colours and Shades using different types of paint. Create different textures e.g. use of sawdust.	objects. Carry out different printing techniques e.g. mono-print, block, relief and resist printing. Make rubbings. Build a repeating pattern and recognise pattern in the environment.	crayons, sewing and binca. Create images from imagination, experience or observation. Use a wide variety of media, inc. photocopied material, fabric, plastic, tissue, magazines, crepe paper, etc. Awareness and discussion of patterns, repeating patterns and symmetry.	Explore sculpture with a range of malleable media. Experiment with, construct and join recycled, natural and man-made materials. Explore shape and form, pinch and roll coils and slabs and make simple joins.
End of Year 2	Layer different	Mix a range of	Use a variety of	Use a variety of	Shape and form from
	media, e.g. crayons,	secondary colours,	techniques, e.g.	techniques, e.g.	direct and
	pastels, felt tips,	shades and tones	carbon printing,	weaving, knitting, tie	observation and
	charcoal and	using white to lighten	relief, press and	dying, fabric crayons	personal experiences.
	ballpoint.	and avoid using black	fabric printing and	and wax or oil resist,	Understand the
	Understand the basic	to darken.	rubbings.	appliqué and	safety and basic care
	use of a sketchbook	Experiment with	Design patterns of	embroidery.	of materials and
	and work out ideas	tools and techniques,	increasing complexity	Create textured	tools.
	for drawings.	inc. layering, mixing	and repetition. Print	collages from a	Experiment with,
	Draw for a sustained	media, scraping	using a variety of	variety of media.	construct and join
	period of time from	through etcName	materials, objects	Make a simple	recycled, natural and

	the figure and real objects, including single and grouped objects. Experiment with the visual elements; line, shape, pattern and colour.	different types of paint and their properties. Work on a range of scales e.g. large brush on large paper etc. Mix and match colours using artefacts and objects.	and techniques.	mosaic. Stitch, knot and use other manipulative skills. Discuss regular and irregular patterning. Look at natural and man- made patterns.	man-made materials more confidently. Explore decorative techniques. Replicate pattern and texture in a 3D form. Look at the work of other sculptors.
End of Year 3	Experiment with different grades of pencil and other implements. Plan, refine and alter their drawings as necessary. Use their sketchbook to collect and record visual information from different sources. Draw for a sustained period of time at their own level. Use different media to achieve variations in line, texture, tone, colour, shape and pattern.	Mix a variety of colours and know which primary colours make secondary colours and create a colour wheel. Use a developed colour vocabulary. Experiment with different effects and textures inc. blocking in colour, washes, dotting, scratching and splashing, thickened paint etc. Work confidently on a range of scales e.g. thin brush on small picture etc.	Print using a variety of materials, objects and techniques including layering. Talk about the processes used to produce a simple print. Explore colour mixing and overlapping colour prints. To explore pattern and shape, creating designs for printing.	Use a variety of techniques, e.g. printing, dying, quilting, weaving, embroidery, embellishments and appliqué. Name the tools and materials they have used. Develop skills in stitching, cutting and joining. Experiment with a range of media e.g. overlapping, layering etc. Look at pattern in the environment. Design using ICT, symmetry and make	Join mediums adequately and work reasonably independently. Construct a simple base for extending and modelling other shapes. Make a simple papier mache object. Plan, design and make models.

				patterns on a range of surfaces.	
End of Year 4	Make informed choices in drawing inc. paper and media. Alter and refine drawings and describe changes using art vocabulary. Collect images and information independently in a sketchbook. Use research to inspire drawings from memory and imagination. Explore relationships between line and tone, pattern and shape, line and texture.	Make and match colours with increasing accuracy. Use more specific colour language e.g. tint, tone, shade, hue. Choose paints and implements appropriately. Plan and create different effects and textures with paint according to what they need for the task e.g. creating mood. Show increasing independence and creativity with the painting process.	Research, create and refine a print using a variety of techniques and sketchbooks. Select broadly the kinds of material to print with in order to get the effect they want. Resist printing including marbling, silkscreen and cold- water paste.	Match the tool to the material. Combine skills more readily. Choose collage or textiles as a means of extending work already achieved. Refine and alter ideas and explain choices using an art vocabulary. Collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements. Experiments with paste resist. Explore environmental and man-made patterns and tessellation.	Make informed choices about the 3D technique chosen. Show an understanding of shape, space and form. Plan, design, make and adapt models Talk about their work understanding that it has been sculpted, modelled or constructed. Use a variety of materials and experience patterns and textures.

National Curriculum Strands for KS 1 and 2	Strand 1- Generate ideas Collect and respond to images, objects, imagination and feelings.	Strand 2 – Make Explore drawing, painting, digital media, collage and 3D materials.	Strand 3 – Evaluate Looking, thinking, recognising, interpreting and understanding art to help improve own work.	Strand 4 – Knowledge Research, analyse and review art, craft and design to help inform own creative practises
End of Year 4	Explore ideas and begin to	Experiment with the	Suggest ways to improve	Describe what they think
expectations	make own choices	qualities and characteristics of a range of materials.	own ideas, images and artefacts.	and feel when looking at art.
End of Year 3	Explore a wider range of	Experiment with the	Identify how to improve	Begin to link feelings and
expectations	suggested examples and ideas. And ask questions appropriately.	qualities and characteristics of a wider range of materials in suggested ways.	own work using suggestions from a given success criteria.	make opinions on the work of famous artists, architects and designers.
End of Year 2	Independently explore a	Experiment with the	Choose how to improve	Compare differences and
expectations	range of suggested	qualities and	own work. By selecting	similarities between more
	examples and ideas.	characteristics of a limited range of materials in suggested ways.	from a limited range of given ideas.	complex examples of artist's architects and designers.
End of Year 1	Follow a model for how to	To have gained confidence	Say how your work	Compare differences and
expectations	experiment with examples	and independence in	compares against a given	similarities between
	and ideas.	following an example of how to make something.	skill/technique.	artist's work using basic criteria i.e colour, shape.

At the end of Key Stage 1, the pupils will have developed an understanding of the following concepts in Art:	At the end of Key Stage 2, the pupils will have developed an understanding of the following concepts in Art:
Where in the world do I find/ see art?	What is art?
What tools and materials can I name and use?	Where can I get ideas from?
What is an artist? Can I name any?	How can I use an artists' work to develop my ideas?
How can I create art?	What skills have I learned that help me with my art?
How can I get better at art?	What materials and techniques would work best?
What artists or art do I like?	How would I adapt and improve my work?
Key vocabulary	Key vocabulary
draw, colour, texture, form, printing, pattern Observe, explore,	alter, refine, scale, plan, design, make, express, reflect, technique,
experiment, record, sketch, apply, create, describe, construct, shape,	collaborative, discuss and evaluate, connections, modify, adapt,
arrange, decorate, develop, imagination. light, dark, shade, tone,	purpose. tint, hue, accuracy, proportion, environmental, relief,
collage, materials, manipulate, weave, malleable, rigid, sculpt, fold,	impress, abstract, tessellation, composition, foreground, mid-ground,
repeat, primary, secondary, natural, man-made, repeating.	background, contrast, perspective.