Main Topic/Theme: Castles and Legends

| Subjects | Week: 1 <br> 4.1.16 | Week: 2 <br> 11.1.16 | Week: 3 18.1.16 | Week: 4 <br> 25.1.16 | $\begin{gathered} \text { Week: } 5 \\ 1.2 .16 \end{gathered}$ | Week: 6 $8.2 .16$ <br> Shrove Tues 9.2 |
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| Spelling (Weekly spellings everyday) | y2 <br> Homophones <br> Y3 <br> Homophones <br> Y4 <br> Homophones | y2 <br> Suffixes <br> ness <br> Y3 'aught <br> Y4 sub-under <br> inter-means between or among | y2 <br> Suffix 'ful <br> У3 <br> Contraction apostrophe <br> Y4 <br> Contraction apostrophe | y2 <br> Suffixes less <br> Y3 Own spelling list <br> Y4 Own spelling list | y2 <br> Suffixes ly <br> Y3 Revision <br> Y4 Revision | y2 <br> Contraction apostrophe <br> Y3 Revision <br> Y4 Revision |
| Guided reading | FOCUS <br> King Arthur-comic strip <br> Follow up activities <br> Feelings graph <br> Diary entry <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions | FOCUS <br> King Arthur comic strip <br> Excalibur <br> Follow up activities <br> Interview questions for <br> Arthur or Lady of the <br> Lake (and answers in role) <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions | FOCUS <br> King Arthur <br> Morgan Le Fey <br> Follow up activities <br> Draw own picture of $M$ le F with annotations <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions | FOCUS <br> Haunted Histories <br> Playscript <br> Follow up activities <br> Write own sequel script <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions | FOCUS <br> Haunted Histories <br> Playscript <br> Follow up activities <br> Write own sequel script <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions | FOCUS <br> Poetry <br> Wizards, Spiders and <br> Castles <br> Follow up activities <br> Draw pictures of images <br> from poetry <br> Independent activities <br> Reading comprehension <br> Wordsearches <br> Dictionary definitions |


| SPAG | Y2 Expanded noun phrases e.g. the blue butterfly y3 Determiners <br> A rock <br> An egg <br> Y4 Determiners <br> A rock <br> An egg <br> *Daily spelling session including dictation | Y2 Subordination Using: when, if, that, because <br> Y3 Expressing time and cause <br> Conjunctions e.g. when, so, before, after, while, because <br> Y4 Fronted adverbialspowerpoint <br> Later that day... <br> I heard the bad news... <br> Use of comma afterwards <br> *Daily spelling session including dictation | y2 Verb inflections <br> We were <br> $I$ did <br> Y3 Verb inflections <br> We were <br> I did <br> y4 Verb inflections <br> We were <br> I did <br> *Daily spelling session including dictation | y2 Commas in lists <br> Y3 Commas in lists/ Complex sentences <br> Y4 Commas in lists/ Complex sentences <br> *Daily spelling session including dictation | Y2 Present and past tenses <br> Y3 Adverbs e.g. then, next, soon, therefore <br> Y4 Adverbials e.g. then, next, soon, therefore <br> *Daily spelling session including dictation | Revision Assess and Review Try Y2 test |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Literacy | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film <br> *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary | NARRATIVE -LEGENDS <br> *Read and share a range of versions of the Legend of King Arthur <br> *Drama-retell the Sword in the Stone with a group performance <br> *Character description of good and evil characters *Setting descriptionCamelot castle <br> *Revise speech marks using dialogue from a film *Create own knight and quest and write in format of a legend with appropriate characters, setting and features. <br> NON-FICTION <br> *Recount of trip <br> *Create Castle souvenir brochure <br> OTHER <br> *Persuasive advert <br> *Design Castle land <br> *Camelot Olympics commentary |


| Topic <br> History / <br> Geography | Cover page <br> What do you already know and what would you like to know about Castles? <br> Mind map and post-its <br> Types of castles <br> Motte and Bailey <br> Watch $B B C$ video about the earliest types of castles. Discuss advantages and disadvantages of wooden structures. Label and annotate diagram <br> Homework-draw and label Motte and Bailey Castle <br> Types of castles Motte and Bailey | Types of castles Stone | Types of castles Concentric | Knights Coats of Arms | Life in a castle | Illuminated letters |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Numeracy | BIG MATHS DIVISION | BIG MATHS DIVISION | BIG MATHS DIVISION | BIG MATHS FRACTIONS, DECIMALS PERCENTAGES | BIG MATHS FRACTIONS, DECIMALS, PERCENTAGES | BIG MATHS FRACTIONS DECIMALS PERCENTAGES |
|  | YEAR 2 <br> recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ( x ), division ( $\because$ ) and equals ( $=$ ) | YEAR 2 <br> recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (x), division ( - ) and equals (=) signs | YEAR 2 <br> recall and use multiplication and division facts for the 2,5 and 10 multiplication tables, including recognising odd and even numbers calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication ( x ), | YEAR 2 <br> recognise, find, name and write fractions ${ }^{1} / 3_{3}{ }^{\prime} /_{4^{\prime}}{ }^{2} /{ }_{4}$ and ${ }^{3} / 4$ of a length, shape, set of objects or quantity write simple fractions e.g. $1 / 2$ of $6=3$ and recognise the equivalence of ${ }^{2} / 4$ and ${ }^{1} /{ }_{2}$. | YEAR 2 <br> recognise, find, name and write fractions ${ }^{1} /_{3}, 1 / /_{4}{ }^{2} /_{4}$ and ${ }^{3} / 4$ of a length, shape, set of objects or quantity write simple fractions e.g. ${ }^{1} / 2$ of $6=3$ and recognise the equivalence of ${ }^{2} / 4$ and 1 , $1 / 2$. | YEAR 2 <br> recognise, find, name and write fractions ${ }^{1} / 3_{3}, 1 /{ }_{4}{ }^{\prime}{ }^{2} /_{4}$ and ${ }^{3} / 4$ of a length, shape, set of objects or quantity write simple fractions e.g. $1 / 2$ of $6=3$ and recognise the equivalence of ${ }^{2} / 4$ and 1 $1 / 2$. |


|  | signs <br> show that multiplication of <br> two numbers can be done in <br> any order (commutative) <br> and division of one number <br> by another cannot <br> solve problems involving <br> multiticlication and division, <br> using materials, arrays, <br> repeated addition, mental <br> methods, and multiplication <br> and division facts, including <br> problems in contexts. |
| :--- | :--- | problems in contexts.

show that multiplication of division ( $\div$ ) and equals ( $=$ ) recognise and use symbols two numbers can be done in any order (commutative) and division of one number by another cannot
solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

## YEAR 3

Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which $n$ objects are connected to $m$ objects

show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts.

YEAR 3

## Recall and use

 multiplication and division facts for the 3, 4 and 8 multiplication tables write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods solve problems, including missing number problems, involving multiplication and division, including integer scaling problems and correspondence problems in which $n$ objects are connected to mobjectsfor pounds ( $£$ ) and pence (p): combine amounts to make a particular value find different combinations of coins that equal the same amounts of money solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change
recognise and use symbols for pounds ( $£$ ) and pence (p); combine amounts to make a particular value find different combinations of coins that equal the same amounts of money
solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change

YEAR 3
count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing onedigit numbers or quantities by 10
recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators recognise and show, using diagrams, equivalent fractions with small denominators add and subtract fractions with the same denominator with the same denominator
within one whole (e.g. ${ }_{7}^{5}+$ ${ }^{1} /{ }_{7}={ }^{6} / 7$ ) compare and order unit fractions, and fractions with the same with the same
denominators
count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing onedigit numbers or quantities by 10
recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators recognise and show, using diagrams, equivalent fractions with small denominators add and subtract fractions with the same denominator within one whole (e.g. ${ }^{5} / 7+$ ${ }^{1} /{ }_{7}={ }^{6} / 7$ )
compare and order unit fractions, and fractions with the same denominators
recognise and use symbols for pounds ( $£$ ) and pence (p): combine amounts to make a particular value find different
combinations of coins that equal the same amounts of money
solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change

YEAR 3
count up and down in tenths: recognise that tenths arise from dividing an object into 10 equal parts and in dividing onedigit numbers or quantities by 10
recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators
recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators recognise and show, using diagrams, equivalent fractions with small denominators add and subtract fractions with the same denominator within one whole (e.g. ${ }^{5} / 7+$ ${ }^{1} /{ }_{7}={ }^{6} / 7$ )
compare and order unit fractions, and fractions with the same

|  |  |  |  | solve problems that involve all of the above. <br> Money <br> add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts | solve problems that involve all of the above. <br> Money <br> add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts | solve problems that involve all of the above. <br> Money <br> add and subtract amounts of money to give change, using both $£$ and $p$ in practical contexts |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | YEAR 4 <br> recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers recognise and use factor pairs and commutativity in mental calculations solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects | YEAR 4 <br> recall multiplication and division facts for multiplication tables up to 12 $\times 12$ <br> use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers recognise and use factor pairs and commutativity in mental calculations solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as $n$ objects are connected to m objects | YEAR 4 <br> recall multiplication and division facts for multiplication tables up to $12 \times 12$ <br> use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1 ; dividing by 1 ; multiplying together three numbers recognise and use factor pairs and commutativity in mental calculations solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects | YEAR 4 <br> recognise and show, using diagrams, families of common equivalent fractions count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten. <br> solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number add and subtract fractions with the same denominator recognise and write decimal equivalents of any number of tenths or hundredths recognise and write decimal equivalents to ${ }^{1} /{ }_{4} ;{ }^{1} /{ }_{2} ;{ }^{3} /_{4}$ find the effect of dividing a one- or two-digit number by 10 and 100 , identifying the value of the digits in the answer as ones, tenths and hundredths round decimals with one decimal place to the nearest whole number compare numbers with the same number of decimal | YEAR 4 <br> recognise and show, using diagrams, families of common equivalent fractions count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten. <br> solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number add and subtract fractions with the same denominator recognise and write decimal equivalents of any number of tenths or hundredths recognise and write decimal equivalents to $/{ }_{4} ; /_{2} ; /_{4}$ find the effect of dividing a one- or two-digit number by 10 and 100 , identifying the value of the digits in the answer as ones, tenths and hundredths round decimals with one decimal place to the nearest whole number compare numbers with the same number of decimal | YEAR 4 <br> recognise and show, using diagrams, families of common equivalent fractions count up and down in hundredths; recognise that hundredths arise when dividing an object by a hundred and dividing tenths by ten. <br> solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number add and subtract fractions with the same denominator recognise and write decimal equivalents of any number of tenths or hundredths recognise and write decimal equivalents to $/{ }_{4} ; i_{2} ;{ }^{3} /_{4}$ find the effect of dividing a one- or two-digit number by 10 and 100 , identifying the value of the digits in the answer as ones, tenths and hundredths round decimals with one decimal place to the nearest whole number compare numbers with the same number of decimal |


|  |  |  |  | places up to two decimal places <br> solve simple measure and money problems involving fractions and decimals to two decimal places. | places up to two decimal places <br> solve simple measure and money problems involving fractions and decimals to two decimal places. | places up to two decimal places <br> solve simple measure and money problems involving fractions and decimals to two decimal places. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Music | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning | Shrove Tuesday-Time <br> Tomorrow <br> Be Back Soon <br> Oh what a Beautiful <br> Morning |
|  | Tynedale Music Festival Hymn category <br> Hosanna | Tynedale Music Festival Hymn category <br> Hosanna | Tynedale Music Festival Hymn category <br> Hosanna | Tynedale Music Festival Hymn category <br> Hosanna | Tynedale Music Festival Hymn category <br> Hosanna | Tynedale Music Festival Hymn category |
|  | Emmanuel | Emmanuel | Emmanuel | Emmanuel | Emmanuel | Hosanna <br> Emmanuel |
|  | Choral category | $\frac{\text { Choral category }}{\text { Be Back soon }}$ | $\frac{\text { Choral category }}{\text { Be Back soon }}$ | Choral category | Choral category | Choral category |
|  | Thank you for the music | Thank you for the music | Thank you for the music | Thank you for the music | Thank you for the music | Be Back soon |
|  | Part of this world | Part of this world | Part of this world | Part of this world | Part of this world | Thank you for the musi Part of this world |
|  | Other songs | Other songs | Other songs | Other songs | Other songs | Other songs |
|  | Do Re Mi <br> Favourite things | Do Re Mi Favourite things | Do Re Mi <br> Favourite things | Do Re Mi <br> Favourite thing | Do Re Mi <br> Favourite things | Do Re Mi |
|  | Food Glorious Food | Food Glorious Food | Food Glorious Food | Food Glorious Food | Food Glorious Food | Favourite things |
|  | Rhythm of Life | BRhythm of Life | Rhythm of Life | Rhythm of Life | Rhythm of Life | Food Glorious Food |
|  | She loved me | She loved me | She loved me | She loved me | She loved me | She loved me |


| Mrs Long |  | Class 2 Medium Term Planning for Spring $1^{\text {st }} 2016$ |  |  |  | Humshaugh First Scho |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Computing |  |  |  |  |  |  |
|  | Other <br> Research - ICT textsipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software <br> Knowledge Box | Other <br> Research - ICT texts- <br> ipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software <br> Knowledge Box | Other <br> Research - ICT texts- <br> ipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software <br> Knowledge Box | Other <br> Research - ICT texts- <br> ipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software Knowledge Box | Other <br> Research - ICT texts- <br> ipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software <br> Knowledge Box | Other <br> Research - ICT textsipads <br> Google search engine and images <br> Range of websites linked with topic <br> MS Word <br> Font style/size/colour <br> Word Art <br> Insert pictures <br> Keyboard skills <br> Formatting <br> Borders <br> Maths games <br> Spelling software Knowledge Box |
| Science/ DT <br> Miss Osborne | Separate planning Cool Catapults | Separate planning Cool Catapults | Separate planning Cool Catapults | Separate planning Cool Catapults | Separate planning Cool Catapults | Separate planning Cool Catapults |


| Mrs Lon | Class 2 Medium Term Planning for Spring $1^{\text {st }} 2016$ |  |  |  |  | Humshaugh First Scho |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Art <br> Miss Osborne | Separate planning Medieval Art | Separate planning Medieval Art | Separate planning Medieval Art | Separate planning Medieval Art | Separate planning Medieval Art | Separate planning Medieval Art |
| RE <br> Mrs <br> Rainford | Separate planning Jesus, a friend to us | Separate planning Jesus, a friend to us | Separate planning Jesus, a friend to us | Separate planning Jesus, a friend to us | Separate planning Jesus, a friend to us | Separate planning Jesus, a friend to us |
| French Mrs Rainford | Separate planning Food | Separate planning Food | Separate planning Food | Separate planning Food | Separate planning Food | Separate planning Food |
| PE <br> Mr Collins | Separate planning Hockey | Separate planning Hockey | Separate planning Hockey | Separate planning Hockey | Separate planning Hockey | Separate planning Hockey |

